



MEDIUM (5'X5')

LEVELS 1 THRU 10

ILLUSIONIST

STR 5 -3	DEX 5 -3	CON 7 -2	INT 20 +5	WIS 21 +5	CHA 11 0
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The Illusionist performs 1x Dagger attack OR any combination of 2 of the following spells:

Psychic Spike: Ranged single target magic attack, 100' range, psionic damage

Phantasmal Punch: Ranged single target magic attack, 30' range, bludgeoning damage

Double Vision (1x p/day): Produces identical images of up to 3 allies within 50' range. Images last until

touched or struck. These images will act and move independently from the original.

Altered Image (2x p/day): Projects a false identity/image onto a medium sized person or object within 50'.

One-Sided Mirror (2x p/day): Creates a 10'x10' one-sided mirror within a 50' range. The mirror will reflect one hostile spell back at the mirror's reflection and then it will vanish. Should anything touch or strike the mirror, it will vanish. The Illusionist can cast this spell at any moment during a combat turn.



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Dagger: Melee weapon attack, 5' range

The Illusionist is part of the RPG adventure *Assault on the Spider Necromancer's Lair* from *GlendorsRPGAdventures.com*

Level	1	2	3	4	5	6	7	8	9	10
Armor Class	13	13	13	13	13	14	14	14	14	14
Hit Points	17	23	72	39	97	79	63	139	138	99
XP Value	200	440	680	950	1500	2200	2950	3800	4800	5900
Proficiency Bonus	+2	+2	+2	+2	+3	+3	+3	+3	+4	+4
Dagger	2	4 (1d6)	3 (1d4+1)	7 (1d8+3)	5 (1d6+2)	8 (1d10+2)	12 (4d4+2)	8 (1d10+2)	10 (2d6+3)	15 (3D6+5)
Psychic Spike	5 (1d6+2)	8 (1d10+2)	5 (1d6+2)	14 (2d8+5)	10 (2d6+3)	17 (2d10+6)	24 (8d4+4)	16 (3D6+6)	21 (3d8+8)	30 (6d6+9)
Phantasmal Punch	7 (1d8+3)	13 (2d8+4)	8 (1d10+2)	22 (2d12+9)	15 (3D6+5)	25 (5d6+8)	35 (5d8+13)	24 (8d4+4)	31 (6d6+11)	46 (5d10+19)

Other_____

Other_____



MEDIUM (5'X5')

LEVELS 11 THRU 20

ILLUSIONIST

STR 5 -3	DEX 5 -3	CON 7 -2	INT 20 +5	WIS 21 +5	CHA 11 0
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Additional information:

The Illusionist will use his **Anywhere Noose** immediately upon entering combat (see narrative for a complete description of this magic item).



The Illusionist can move up to a maximum 30' per turn.

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Dagger: Melee weapon attack, 5' range

The Illusionist is part of the RPG adventure Assault on the Spider Necromancer's Lair from GlendorsRPGAdventures.com

Level	11	12	13	14	15	16	17	18	19	20
Armor Class	15	15	15	15	15	16	16	16	16	16
Hit Points	238	146	222	177	197	155	172	194	312	245
XP Value	7000	8200	9900	11700	13600	15600	17750	20000	22400	25000
Proficiency Bonus	+4	+4	+5	+5	+5	+5	+6	+6	+6	+6
Dagger	8 (1d10+2)	15 (3D6+5)	13 (2d8+4)	18 (6d4+3)	18 (6d4+3)	24 (8d4+4)	25 (5d6+8)	25 (5d6+8)	18 (6d4+3)	24 (8d4+4)
Psychic Spike	16 (3D6+6)	31 (6d6+11)	25 (5d6+8)	36 (4d10+14)	36 (4d10+14)	48 (7d8+16)	50 (10d6+15)	49 (7d8+18)	36 (4d10+14)	48 (7d8+16)
Phantasmal Punch	23 (2d12+11)	46 (5d10+19)	38 (3d10+17)	53 (6d10+20)	55 (8d8+20)	72 6d12 + 36	72 6d12 + 36	72 6d12 + 36	55 (8d8+20)	72 6d12 + 36

Other_____

Other_____