



LEVELS 1 THRU 10

ACID ARACHNID



The Acid Arachnid performs 1x Bite per turn plus the following:

The Acid Arachnid performs an additional Bite at the end of the 3rd player's turn.

The AA injects **Poison** with each successful Bite. A failed ST by the character results in full poison damage. At the end of the last player's turn, the AA will perform **Acid Stream** toward the nearest character.

A failed ST results in full Acid damage.

A failed ST with a natural 1 or 2 results in full damage plus the acid splashes directly on the character's face. Another 1d20 roll is made: a 1 results in blindness.

A successful ST results in 1/2 damage.



GLENDORSRPGADVENTURES.COM

Bite: Melee weapon attack, 5' range

Poison: Instant damage after each successful Bite, successful ST results in 1/2 damage

Acid Stream: Ranged attack, 20' line (see details)

The Acid Arachnid is part of the RPG adventure Assault on the Spider Necromancer's Lair from GlendorsRPGAdventures.com

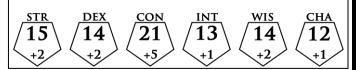
Level	1	2	3	4	5	6	7	8	9	10
Armor Class	15	15	15	15	15	16	16	16	16	16
Hit Points	19	22	56	96	43	155	107	161	147	112
XP Value	200	440	680	950	1500	2200	2950	3800	4800	5900
Proficiency Bonus	+2	+2	+2	+2	+3	+3	+3	+3	+4	+4
Bite	4 (1d6)	7 (1d8+3)	7 (1d8+3)	6 (1d8+1)	15 (3D6+5)	7 (1d8+3)	14 (2d8+5)	12 (4d4+2)	16 (3D6+6)	24 (8d4+4)
Poison	1	2	2	2	4 (1d6)	2	4 (1d6)	3 (1d4+1)	5 (1d6+2)	7 (1d8+3)
Acid Spit	2	3 (1d4+1)	3 (1d4+1)	2	7 (1d8+3)	3 (1d4+1)	6 (1d8+1)	5 (1d6+2)	7 (1d8+3)	10 (2d6+3)
Other										
Other										



MEDIUM (5'X5')

LEVELS 11 THRU 20

ACID ARACHNID



Additional information:

The Acid Arachnid can move up to a maximum 40' per turn.



Uneven Flooring causes any melee attacker who rolls a natural 1 or 2 on their attack roll to trip and fall prone.

GLENDORSRPGADVENTURES.COM

Bite: Melee weapon attack, 5' range

Poison: Instant damage after each successful Bite, successful ST results in 1/2 damage

Acid Stream: Ranged attack, 20' line (see details)

The Acid Arachnid is part of the RPG adventure Assault on the Spider Necromancer's Lair from GlendorsRPGAdventures.com

Level	11	12	13	14	15	16	17	18	19	20
Armor Class	17	17	17	17	17	18	18	18	18	18
Hit Points	196	133	145	136	134	200	200	379	400	220
XP Value	7000	8200	9900	11700	13600	15600	17750	20000	22400	25000
Proficiency Bonus	+4	+4	+5	+5	+5	+5	+6	+6	+6	+6

Bite 18 (6d4+3) 29 (6d6+8) 30 (6d6+9) 37 (4d10+16) 40 (8d6+12) 35 (5d8+13) 38 (3d10+17) 21 (3d8+8) 22 (2d12+9) 46 (5d10+19)

Poison 5 (1d6+2) 8 (1d10+2) 9 (1d10+4) 11 (1d12+5) 12 (4d4+2) 10 (2d6+3) 11 (1d12+5) 6 (1d8+1) 6 (1d8+1) 13 (2d8+4)

Acid Spit 10 (2d6+3) 17 (2d10+6) 17 (2d10+6) 21 (3d8+8) 23 (2d12+11) 20 (4d6+6) 22 (2d12+9) 12 (4d4+2) 13 (2d8+4) 26 (3d10+9)

Other Other