



LARGE (10'x10') LEVELS 1 THRU 10

PANTHER RECLUSE

STR 18 +4	DEX 16 +3	CON 15 +2	INT 14 +2	WIS 12 +1	CHA 6 -2
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The Panther Recluse performs 2x Claw and 1 Bite attacks per turn plus the following:

Food Toss (1x p/turn): At the end of a randomly determined player's round, the Panther Recluse will grab one opponent within 10' and perform Food Toss. A successful ST by the player results in the character avoiding the ability. A failed ST results in the Panther Recluse tossing the character up to 30' in the direction of the remaining Panther Recluses that are still chained to the wall. If the character lands within 5' of a tethered Panther Recluse, it will attack the player with its 2x Claw and 1x Bite attacks. Food Toss can be performed vs any Medium (5'x5') sized opponent that weights no more than 250 pounds. For every 5' thrown, the character will suffer 1d4 damage (GM's discretion). For Level 1 or Level 2 characters, reduce the damage per 5' to 1.



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Bite: Melee weapon attack, 5' range

Claw: Melee weapon attack, 5' range

The Panther Recluse is part of the RPG adventure *Assault on the Spider Necromancer's Lair* from *GlendorsRPGAdventures.com*

Level	1	2	3	4	5	6	7	8	9	10
Armor Class	15	15	15	15	15	16	16	16	16	16
Hit Points	29	35	87	44	73	151	106	68	205	143
XP Value	200	440	680	950	1500	2200	2950	3800	4800	5900
Proficiency Bonus	+2	+2	+2	+2	+3	+3	+3	+3	+4	+4
Bite	2	5 (1d6+2)	3 (1d4+1)	10 (2d6+3)	10 (2d6+3)	6 (1d8+1)	13 (2d8+4)	20 (4d6+6)	9 (1d10+4)	18 (6d4+3)
Claw	3 (1d4+1)	6 (1d8+1)	4 (1d6)	12 (4d4+2)	12 (4d4+2)	7 (1d8+3)	15 (3D6+5)	23 (2d12+11)	11 (1d12+5)	21 (3d8+8)

Other_____

Other_____



LARGE (10'x10') LEVELS 11 THRU 20

PANTHER RECLUSE

STR 18 +4	DEX 16 +3	CON 15 +2	INT 14 +2	WIS 12 +1	CHA 6 -2
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Additional information:

The Panther Recluse can move up to a maximum 60' per turn.



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Bite: Melee weapon attack, 5' range

Claw: Melee weapon attack, 5' range

The Panther Recluse is part of the RPG adventure Assault on the Spider Necromancer's Lair from GlendorsRPGAdventures.com

Level	11	12	13	14	15	16	17	18	19	20
Armor Class	17	17	17	17	17	18	18	18	18	18
Hit Points	238	100	125	252	120	162	140	228	400	420
XP Value	7000	8200	9900	11700	13600	15600	17750	20000	22400	25000
Proficiency Bonus	+4	+4	+5	+5	+5	+5	+6	+6	+6	+6

Bite 12 (4d4+2) 29 (6d6+8) 29 (6d6+8) 20 (4d6+6) 35 (5d8+13) 37 (4d10+16) 41 (8d6+14) 32 (3d12+12) 20 (4d6+6) 22 (2d12+9)

Claw 14 (2d8+5) 34 (5d8+11) 34 (5d8+11) 23 (2d12+11) 41 (8d6+14) 43 (6d8+17) 47 (7d8+15) 38 (3d10+17) 24 (8d4+4) 25 (5d6+8)

Other _____

Other _____