



MEDIUM (5'x5')

LEVELS 1 THRU 10

BLACK PANTHER

STR 18 +4	DEX 21 +5	CON 16 +3	INT 6 -2	WIS 11 0	CHA 7 -2
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The Black Panther performs 1x Bite and 2x Claw per turn plus the following:

The BP performs an additional Claw attack at the end of the 3rd player's turn.

Whenever the BP rolls a natural 17+ to hit, it performs **Grapple** on an opponent it views as weak.

A failed ST results in the character being Grappled and unable to perform actions except to make another ST attempt to break free every other turn thereafter. While its front paws maintain Grapple, the BP will perform 1x Bite and 2x Claw (with its back paws) each turn vs its Grappled target. While the BP has a target Grappled, it will perform its attacks against that target with a +6 to hit. 20% + damage to the BP in one turn will cause it to release its target.

Grapple: Subdues an opponent and provides a +6 to hit for all the BP's attacks vs. its Grappled target.

Bite: Melee weapon attack, 5' range (+6 to hit if target is Grappled)

Claw: Melee weapon attack, 5' range (+6 to hit if target is Grappled)



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The Black Panther is part of the RPG adventure *The Tailor's Task* from *GlendorsRPGAdventures.com*

Level	1	2	3	4	5	6	7	8	9	10
Armor Class	16	16	16	16	17	17	17	17	18	18
Hit Points	18	42	31	62	92	136	88	89	225	86
XP Value	200	440	680	950	1500	2200	2950	3800	4800	5900
Proficiency Bonus	+2	+2	+2	+2	+3	+3	+3	+3	+4	+4
Bite	1	1	3 (1d4+1)	3 (1d4+1)	3 (1d4+1)	2	5 (1d6+2)	6 (1d8+1)	3 (1d4+1)	8 (1d10+2)
Claw	4 (1d6)	4 (1d6)	9 (1d10+4)	8 (1d10+2)	8 (1d10+2)	7 (1d8+3)	14 (2d8+5)	18 (6d4+3)	8 (1d10+2)	25 (5d6+8)

Other _____

Other _____



MEDIUM (5'x5')

LEVELS 11 THRU 20

BLACK PANTHER

STR 18 +4	DEX 21 +5	CON 16 +3	INT 6 -2	WIS 11 0	CHA 7 -2
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Additional information:

The Black Panther can move up to a maximum 50' per turn.

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Grapple: Subdues an opponent and provides a +6 to hit for all the BP's attacks vs. its Grappled target.

Bite: Melee weapon attack, 5' range (+6 to hit if target is Grappled)

Claw: Melee weapon attack, 5' range (+6 to hit if target is Grappled)

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Level	11	12	13	14	15	16	17	18	19	20
Armor Class	18	18	19	19	19	20	20	20	21	21
Hit Points	255	196	261	244	361	265	319	147	267	456
XP Value	7000	8200	9900	11700	13600	15600	17750	20000	22400	25000
Proficiency Bonus	+4	+4	+5	+5	+5	+5	+6	+6	+6	+6
Bite	3 (1d4+1)	6 (1d8+1)	5 (1d6+2)	6 (1d8+1)	4 (1d6)	8 (1d10+2)	7 (1d8+3)	15 (3D6+5)	10 (2d6+3)	6 (1d8+1)
Claw	10 (2d6+3)	18 (6d4+3)	15 (3D6+5)	19 (4d6+5)	13 (2d8+4)	23 (2d12+11)	20 (4d6+6)	44 (4d12+18)	31 (6d6+11)	18 (6d4+3)

Other _____

Other _____