



MEDIUM (5'x5')

LEVELS 11 THRU 20

GARGOYLE

STR 17 +3	DEX 16 +3	CON 17 +3	INT 12 +1	WIS 13 +1	CHA 15 +2
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Additional information:

The Gargoyle can move 30' per turn on land or 50' per turn flying.

The Gargoyle takes 1/2 damage from all physical attacks. It is immune to poison and acid.

**HOW TO
AWAKEN YOUR
INNER GENIUS**

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Bite: Melee weapon attack, 5' range

Claw: Melee weapon attack, 5' range

Acid Spit: AOE line, 5' range (performed the first combat turn and then every other turn)

The Gargoyle is part of the RPG adventure *The Tailor's Task* from GlendorsRPGAdventures.com

Level	11	12	13	14	15	16	17	18	19	20
Armor Class	17	17	18	18	18	18	19	19	19	19
Hit Points	176	203	232	298	277	194	399	243	242	163
XP Value	7000	8200	9900	11700	13600	15600	17750	20000	22400	25000
Proficiency Bonus	+4	+4	+5	+5	+5	+5	+6	+6	+6	+6
Bite	13 (2d8+4)	13 (2d8+4)	13 (2d8+4)	11 (1d12+5)	14 (2d8+5)	23 (2d12+11)	11 (1d12+5)	24 (8d4+4)	25 (5d6+8)	34 (5d8+11)
Claw	13 (2d8+4)	13 (2d8+4)	13 (2d8+4)	11 (1d12+5)	14 (2d8+5)	23 (2d12+11)	11 (1d12+5)	24 (8d4+4)	25 (5d6+8)	34 (5d8+11)
Acid Spit	7 (1d8+3)	7 (1d8+3)	7 (1d8+3)	6 (1d8+1)	8 (1d10+2)	12 (4d4+2)	6 (1d8+1)	13 (2d8+4)	14 (2d8+5)	19 (4d6+5)

Other _____

Other _____