



MEDIUM (5'X5')

LEVELS 1 THRU 10

SEA HAG

STR 11 0	DEX 10 0	CON 16 +3	INT 17 +3	WIS 16 +3	CHA 6 -2
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The Sea Hag performs 2x Claw attacks per turn plus the following:

The Sea Hag performs **Putrid Breath** every other turn. Creatures within range who fail their ST lose their turn and their lunch. She gains a +5 to hit with her Claw attacks vs. any opponent vomiting. The Sea Hag has a **Weakening Aura** with a 40' radius. Any character within that range will suffer a -2 to Strength at the end of every turn completion. Standing on a rock will negate the effect.

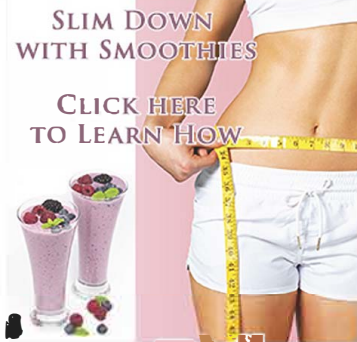
Any creature attacking the Sea Hag within 10' of her suffers a -2 to hit due to her wretched appearance. Each successful Claw inflicts **Dysentery Poisoning**. Failed ST results in 48-hour sickness (-8 to all ability scores). Onset of sickness is 1 to 2 hours.

Claw: Melee weapon attack, 5' range

Putrid Breath: AOE 5' cone, failed ST results in puking. Passing ST results in immunity for 48 hours.

Dysentery Poisoning: Poison damage from each successful Claw attack (see details)

Weakening Aura: Static AOE, 40' radius, characters suffer -2 Strength loss at completion of every turn



The Sea Hag is part of the RPG adventure *The Tailor's Task* from GlendorsRPGAdventures.com

Level	1	2	3	4	5	6	7	8	9	10
Armor Class	12	12	12	12	13	13	13	13	14	14
Hit Points	15	26	42	75	108	153	128	95	108	103
XP Value	200	440	680	950	1500	2200	2950	3800	4800	5900
Proficiency Bonus	+2	+2	+2	+2	+3	+3	+3	+3	+4	+4
Claw	5 (1d6+2)	8 (1d10+2)	9 (1d10+4)	9 (1d10+4)	8 (1d10+2)	8 (1d10+2)	14 (2d8+5)	22 (2d12+9)	25 (5d6+8)	31 (6d6+11)
Dysentery Poison	3 (1d4+1)	4 (1d6)	5 (1d6+2)	4 (1d6)	4 (1d6)	4 (1d6)	7 (1d8+3)	11 (1d12+5)	12 (4d4+2)	16 (3D6+6)

Other _____

Other _____



MEDIUM (5'x5')

LEVELS 11 THRU 20

SEA HAG

STR 11 0	DEX 10 0	CON 16 +3	INT 17 +3	WIS 16 +3	CHA 6 -2
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Additional information:

The Sea Hag performs Putrid Breath on her first combat turn and then every other turn thereafter.

The Sea Hag can move up to a maximum 20' per turn.

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AWAKEN YOUR
INNER GENIUS**

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Claw: Melee weapon attack, 5' range

Putrid Breath: AOE 5' cone, failed ST results in puking. Passing ST results in immunity for 48 hours.

Dysentery Poisoning: Poison damage from each successful Claw attack (see details)

Weakening Aura: Static AOE, 40' radius, characters suffer -2 Strength loss at completion of every turn

The Sea Hag is part of the RPG adventure The Tailor's Task from GlendorsRPGAdventures.com

Level	11	12	13	14	15	16	17	18	19	20
Armor Class	14	14	15	15	15	15	15	15	16	16
Hit Points	166	294	168	322	142	187	163	247	424	343
XP Value	7000	8200	9900	11700	13600	15600	17750	20000	22400	25000
Proficiency Bonus	+4	+4	+5	+5	+5	+5	+6	+6	+6	+6

Claw 25 (5d6+8) 14 (2d8+5) 32 (3d12+12) 17 (2d10+6) 45 (5d10+18) 44 (4d12+18) 50 (10d6+15) 42 (6d8+15) 25 (5d6+8) 37 (4d10+16)

Dysentary Poison 13 (2d8+4) 7 (1d8+3) 16 (3D6+6) 9 (1d10+4) 23 (2d12+11) 22 (2d12+9) 25 (5d6+8) 21 (3d8+8) 12 (4d4+2) 19 (4d6+5)

Other _____

Other _____