



SMALL (3'x3')

LEVELS 1 THRU 10

SPITTING DEATH ADDER

STR 4 -3	DEX 16 +3	CON 6 -2	INT 4 -3	WIS 8 -1	CHA 5 -3
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The Spitting Death Adder performs 2x Bite per turn plus the following.

The SDA performs **Blinding Spit** (0 damage) every other round at a single target. A failed ST results in a 5% chance of 24-hour blindness.

Starting at level 7, the SDA's Blinding Spit inflicts permanent blindness instead of 24-hour blindness.

The SDA injects poison on a successful Bite. A failed ST results in full poison damage.

Starting at level 7, the SDA's injected poison is fatal if not cured within 24 hours.



Bite: Melee weapon attack, 5' range

Blinding Spit: Blinding poison stream, 5' range, potential blindness (see details)

Poison: Injected with each successful Bite (at level 7 becomes fatal if not cured within 24 hours)

The Spitting Death Adder is part of the RPG adventure *The Tailor's Task* from GlendorsRPGAdventures.com

Level	1	2	3	4	5	6	7	8	9	10
Armor Class	15	15	15	15	15	16	16	16	16	16
Hit Points	28	41	32	74	116	77	174	153	82	178
XP Value	200	440	680	950	1500	2200	2950	3800	4800	5900
Proficiency Bonus	+2	+2	+2	+2	+3	+3	+3	+3	+4	+4
Bite	3 (1d4+1)	6 (1d8+1)	11 (1d12+5)	9 (1d10+4)	8 (1d10+2)	17 (2d10+6)	8 (1d10+2)	15 (3D6+5)	29 (6d6+8)	19 (4d6+5)
Blinding Spit	0/Blindness	0/Blindness	0/Blindness	0/Blindness	0/Blindness	0/Blindness	0/Blindness	0/Blindness	0/Blindness	0/Blindness
Poison	1	1	3 (1d4+1)	2	2	4 (1d6)	2	4 (1d6)	7 (1d8+3)	5 (1d6+2)
Other	_____									
Other	_____									



SMALL (3'x3')

LEVELS 11 THRU 20

SPITTING DEATH ADDER

STR 4 -3	DEX 16 +3	CON 6 -2	INT 4 -3	WIS 8 -1	CHA 5 -3
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Additional information:

The Spitting Death Adder can move up to a maximum 40' per turn.

**HOW TO
AWAKEN YOUR
INNER GENIUS**

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Bite: Melee weapon attack, 5' range

Blinding Spit: Blinding poison stream, 5' range, potential blindness (see details)

Poison: Injected with each successful Bite. At level 7 becomes fatal if not cured within 24 hours.

The Spitting Death Adder is part of the RPG adventure The Tailor's Task from GlendorsRPGAdventures.com

Level	11	12	13	14	15	16	17	18	19	20
Armor Class	17	17	17	17	17	17	17	17	17	17
Hit Points	194	270	175	155	179	385	308	270	222	447
XP Value	7000	8200	9900	11700	13600	15600	17750	20000	22400	25000
Proficiency Bonus	+4	+4	+5	+5	+5	+5	+6	+6	+6	+6

Bite 20 (4d6+6) 16 (3D6+6) 30 (6d6+9) 37 (4d10+16) 39 (8d6+11) 18 (6d4+3) 28 (4d8+10) 39 (8d6+11) 50 (10d6+15) 26 (3d10+9)

Blinding Spit 0 / Blindness 0 / Blindness 0 / Blindness 0 / Blindness 0 / Blindness 0 / Blindness 0 / Blindness 0 / Blindness 0 / Blindness 0 / Blindness 0 / Blindness 0

Poison 5 (1d6+2) 4 (1d6) 8 (1d10+2) 10 (2d6+3) 10 (2d6+3) 5 (1d6+2) 7 (1d8+3) 10 (2d6+3) 12 (4d4+2) 7 (1d8+3)

Other _____

Other _____